

Andreal Villarreal **Story & 2D Animation**

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WORK EXPERIENCE

Goman Media | *CURRENT* | *EMOTIONAL*

Currently, I am a freelance 2D Animator for an unannounced project for Goman Media.

Boy I'm Scared | *OCT 2023 - MAY 2025* | *EMOTIONAL*

As the producer of this film, some of my responsibilities include but are not limited to devising timelines, establishing efficient communication channels, tracking the overall progress of the film, and distributing notes and assignments for a team of 34 people.

Additionally, I rough-animated 11 shots on Harmony, about 1 minute 27 seconds in runtime, and briefly did storyboard revisions.

King of the Nil | *JAN 2023 - DEC 2023* | *COMEDY & ACTION*

In this project, I was responsible for storyboarding two sequences, rough animating 16 shots, and cleaning up 7 shots.

After a few weeks on the project, I also became the art director for the film, so I worked closely with the director to establish a style guide, complete layout work, create a color script, and provide feedback for a team of 6 background artists.

OTHER WORK EXPERIENCE

Art Center Computer Labs — *Part-Time ACCD*

FEB 2024 - APRIL 2025 | Pasadena, CA

Teacher's Assistant — *Part-Time ACCD*

JULY 2022 - APRIL 2025 | Pasadena, CA

EDUCATION

Art Center College of Design, Pasadena— *Bachelor's*

SEPT 2021 - APRIL 2025

At Art Center, I studied Entertainment Design - Animation and have worked on approximately 6 student films. Additionally, I received a minor in Business and graduated with distinction.

SHORT FILM EXPERIENCE

*2D Animation * Story ***

Mouton (Oct-Dec 2023)**

Tellervo (December 2023)*

Layla (April - March 2023)*

The Gondolier (Sep-Dec 2022)*

PROGRAMS

Storyboard Pro

Harmony

Adobe Photoshop

Adobe Premiere

Adobe After Effects (Basic)

Adobe Illustrator

Maya (Basic)

Google Suite

SOFT SKILLS

Communication

Collaboration

Organization

Time Management

Proactivity

References upon request